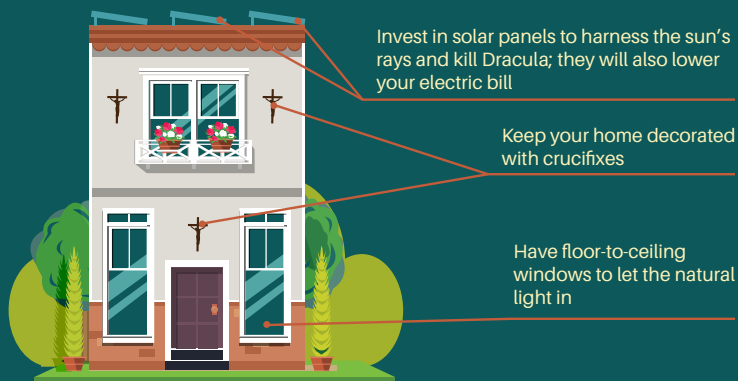


DEFENDING YOUR APARTMENT FROM MONSTERS



Defend Your Home



Throw your leftover fettuccine alfredo from Olive Garden on Dracula; fettuccine alfredo contains garlic



Don't go too modern; keep a few chairs with wooden legs around in case you need an emergency stake



Hang a bug zapper nearby to fry Dracula if he tries to escape in bat form



Keep a doghouse in your home and hide in it; vampires always need to be invited into each new home

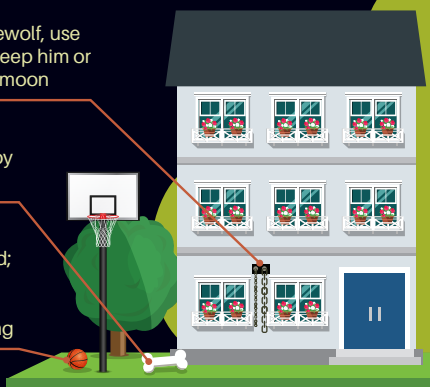


Defend Your Home

If your roommate is a werewolf, use bike locks and chains to keep him or her bound during the full moon

Maybe a squeaky chew toy will distract him

Keep a basketball on hand; if he's anything like Teen Wolf, he'll be really impressive at slam dunking



Keep a few slingshots and an arsenal of silver bullets in the house



Stock up on silver fireplace pokers



Amass a cache of silver butter knives (you might need to apply some extra force with these)



Basically, have lots of silver around



Defend Your Home

Keep many scented candles lit around your apartment

Wear a lab coat and trick the monster into believing you are its creator

Ladies, consider a makeover with a new high-standing hairstyle with gray highlights; the monster will think you are its bride and fall in love with you



Load fireplace screensavers on all your devices to scare the monster away



Invest in a ratchet set for the monster's neck bolts



Stuff a pillow against your back to trick the monster into believing you are its favorite hunchback lab assistant, Igor



Defend Your Home

Separate your six-pack rings from your regular recycling; fish and fish-men are just as susceptible to getting tangled in them (just cut them before discarding)

Fool the monster with a decoy he could take back to the ocean depths

Crank your AC! Prehistoric temperatures were much hotter than they are today



Save the silica gel packs from your Amazon purchases to dry out the creature



Set the lonely monster up with an online dating account on Plentyoffish.com



Challenge the monster to a game of Marco Polo in the pool; when it's his turn to be "it" and his eyes are closed, leave and never return